



Weekly Planner: AP CSP week of 3.9.20



BIG IDEA for the week:

3- ALGORITHMS AND PROGRAMMING

Jan 27, 2020 Flip Code: [cccaapcsp](https://www.collegeboard.org/apcsp)

Day	
Mon 3.9	<p>KAHOOT on vocab so far!!!! https://kahoot.it/challenge/085397?challenge-id=eb5f02e6-4417-4aca-b066-5f33c7bb5d8b_1583598038816</p> <p>Look over accomplishments....</p> <p>Special attention to U5L3B10 (AP scoring example)</p> <p>Notes: U5L5 notes</p> <p>Finish Lesson 5, clicker game due WED am!! Grades will be put in at 12 noon Wed 3/11/2020</p>
Tues 3.10	<p>DO many, many iterations for clicker GAME!</p>
Wed	<p>WELCOME TO THE 4th quarter!!!</p>

3.11	U5L6 notes Finish L6
Thurs 3.12	Finish most of Ch 7 *HW= B2B Chapter 3 https://ufdc.ufl.edu/AA00011712/00001
Fri 3.13	Log in and go to schoology 1) Do the AP 10 practice questions assignment and submit the picture of your analysis/answers. 2) Do the Blown to Bits reading assignment and questions and submit. 3) Make sure you are clean and green for all of unit 5 lesson 1-7! 4) Check all your schoology grades for the 4th quarter thus far.... I will be updating all grades this weekend. QUIZ breakdown (how we did):

Multiple choice questions overview (12 / 14 students)

Question	A	B	C	D	E	Not Answered
1. Which of the following is FALSE about event-driven programs?	42%	25%	0%	33%	0%	0%
2. Which of the following is FALSE about element IDs?	67%	0%	17%	8%	8%	0%
3. Which of the following are actions a programmer could take wh	25%	67%	83%	25%		0%
5. Consider the code segment below:						

Syntax

```

1 for (initialization; condition; increment) {
2   // block of statements
3 }
```

Here is a typical construct for loop used to count from 0 to 3 to execute the block of code 4 times:

```
for(var i = 0; i < 4; i++)
```

initialization `var i = 0;` is executed once, before anything else. Create an identifier named *i* and initialize it to 0.

condition `i < 4;` is checked before each iteration, to see if the block of statements should execute or not. If *i* is less than 4.

increment `i++` is executed after every iteration, after the block of statements is executed. Increase (increment) *i* by 1.